

HOW CAN YOU COMMISSION HENTAI TOO

A masterclass by CrimIsBestAngel

Chapter 1 – Commissions and you

Hey you. Yes, you, the pervert reading this. Don't deny it, you are a degenerate consumer of two dimensional erotic art. In other words, you jack-off to porn drawings.

Hey hey, don't worry, I'm not here to judge you, in fact, I'm here to help you. What? No! I'm not from a twelve-step program! I mean, help you obtaining your 2D satisfaction made! You know: commissions.

First things first: you are horny and you have money (or maybe, you lack common sense when administrating your credit). With this in mind, we can go straight to the point: you've discovered a NSFW artist whose style you love, and you'd be willing to pay them to have an artwork of your choice made by their hand. So, do you want to know how to properly do one?

Well, I think the best course of action to explain it is starting from how NOT to do it. For example, take a look at this:

Hi, I just saw your art and it turns me a lot, I've lost count of the number of times I've loaded rivers of jeez with it. I really want you to draw an image of Weiss from RWBY being a futanari with two dicks and being sucked by Coco Bandicoot and the shota from Dragon Maid. I'd pay you 65 dollars, how is it? Love you.

You see this shit? You see this fucking shit?! This is wrong in so many levels! For starters: the artist is not interested in your onanistic life, that's more than enough to warrant being blocked. Also, you don't set prices, the artist does. And this description is horribly vague; there's no explanation of poses, clothing and the characters are not properly named (franchises not mentioned or names missing), the artist is not supposed to know them like you do. Lastly, you have to take into account that not all artists draw all fetishes, and this example contains several non-standard fetishes (namely futanari, loli, shota, furry and futa-on-male). Let me explain you, step by step how to properly do it.

Chapter 2 – Understanding the basics

The first thing you should take note of is simple: does the artist do commissions? If there's a statement that says "I don't do commissions" or "commissions are closed" then there's nothing else to do with it; please, don't insist on it.

On the other hand, if there's nothing in their profile talking about commissions, then you may have a chance: try sending them a message, but be brief and ask the basics, something like "Hello, I love your art and I'd like to know if you do commissions. In case the answer is yes, may I know your prices and what themes you don't draw? Thank you in advance, best wishes." Once again, if the answer is negative, don't insist. But if the artists does indeed accept commissions or their commissions are open, congratulations! You've passed the first wall! Now, onto the second one.

Most artists who do commission will probably have a list prices and, usually, another list of "does" and "do-nots"; take your time reading them and, in case there's nothing like that in their profile, don't doubt asking them. This is very important: respect their decisions on not drawing certain fetishes. And no, do not think of offering more money in exchange of drawing them; are you willing to offer ten times the normal amount? No? Then don't even attempt it. (And no, offering that much doesn't even guarantee they'd accept).

And let's not forget the most important part: never ever try to negotiate the pricing. You are not special and unique, the artist probably has a long line of clients waiting for the chance to get their commission. If you don't like their prices you are entirely free to look for another artist whose rates are more comfortable for your wallet; accusing an artist of "scammer" or "greedy" will only end in you being blocked and probably blacklisted from some artist circle. Remember there's hard work behind any art, it's not easy... if it were, you'd be drawing yourself.

OK, if you've reached this point, you already have all the basic information you need: you now have chosen your favourite artist with open commissions, you know how much they charge and what they draw. Now it's your turn to provide information! Let's see how you can properly explain what you want.

Chapter 3 – What the artist expects from you

Before anything else, you must have a clear idea of what you want to commission. Don't expect the artist to fill up the gaps of muddled mental image because either they'll ask for more information or they'll produce something that doesn't adjust to what you were expecting, and it'll be your fault.

First of all, the character or characters. This is the most basic element, but you need to have all the necessary information in hand. The artist may or may not require to know their names (sometimes they'd ask for them if they plan to publish your commission), but you'd better provide

them with visual guidelines, starting with images of said characters. Look up for the most clear and detailed ones you can find, preferably official art, although fanart is not out of the question. For these examples, we'll use some of these vtubers

Usada Pekora



Shishiro Botan



And Kiryu Coco



OK, you have the characters, now we move to the second part: clothes and other elements. Of course you may think “but isn’t this porn? They are supposed to be naked”, and you may be right; however, there are a lot of instances where people want the characters to wear something, or having multiple versions with different attires. In these cases, you should indicate what pieces of clothing you want them to keep. A simple and fast way is making use of your paint skills (don’t be shy, I know you have used it).

Example 1 – nearly naked:



KEEPS BOOTS, GLOVES
AND HAIR CARROTS

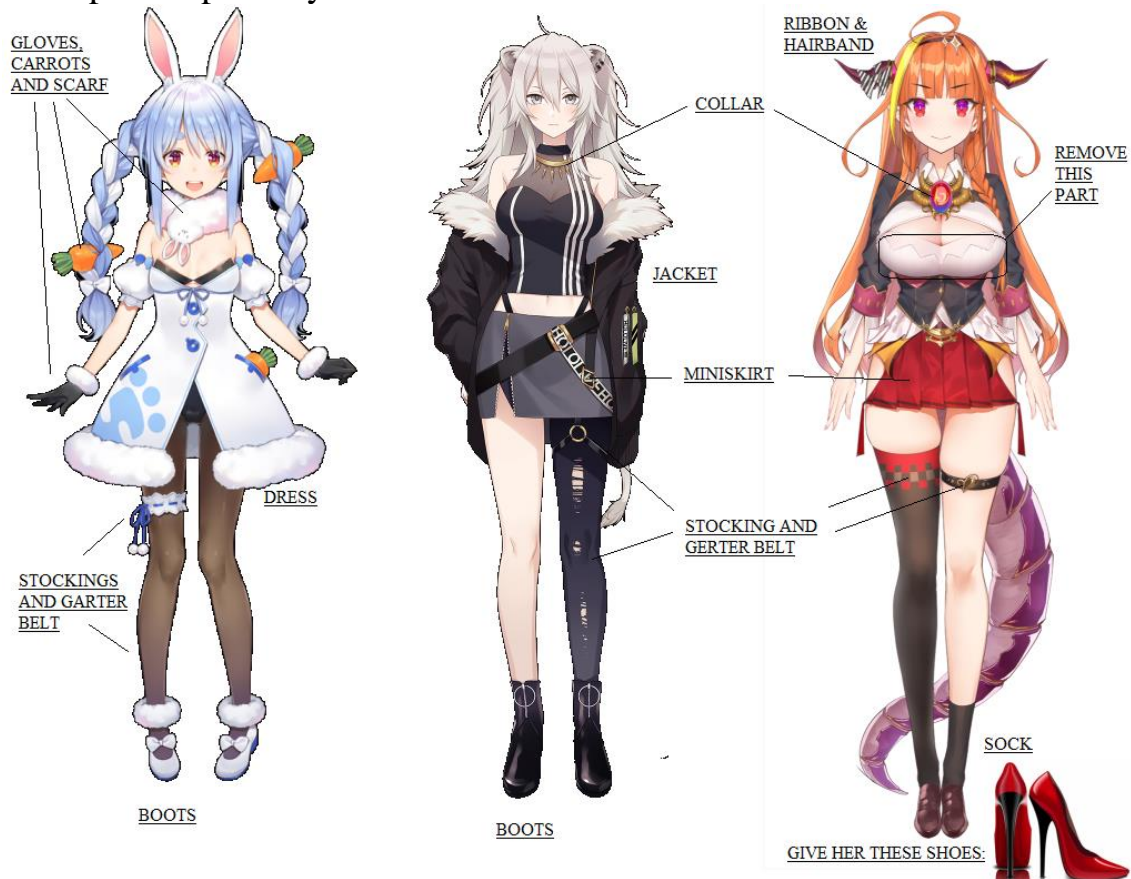


KEEPS BOOTS



NAKED

Example 2 – partially clothed:

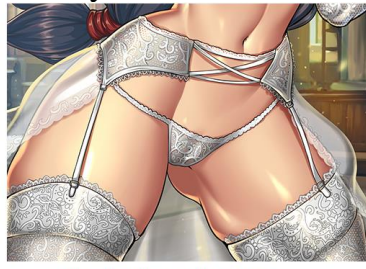


But wait, there's more: what if you want them to wear a specific costume that it's not found in any type of official or fan art? Then it's time to surf the web for good images. Search everything, fashion pages, pinterest, anime wallpapers... and once again, fire your paint magic to add or subtract any detail you want.

Example 3 – sexy brides:



CORSET: LIKE THIS ONE, BUT WITH EXPOSED BREASTS



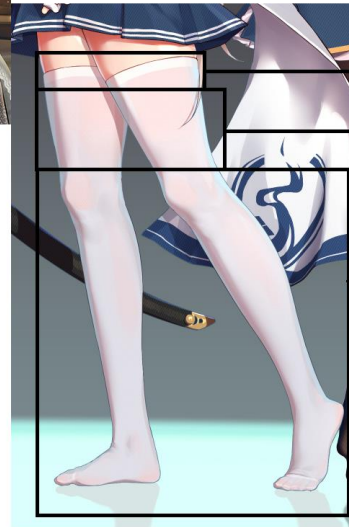
GARTER BELT: SIMILAR TO THIS BUT LACES CROSS THREE TIMES INSTEAD OF ONE, LIKE IN THIS DRAWING:



GLOVES



SHOES



DECORATED WITH HEARTS

FISHNET

LIKE HERE

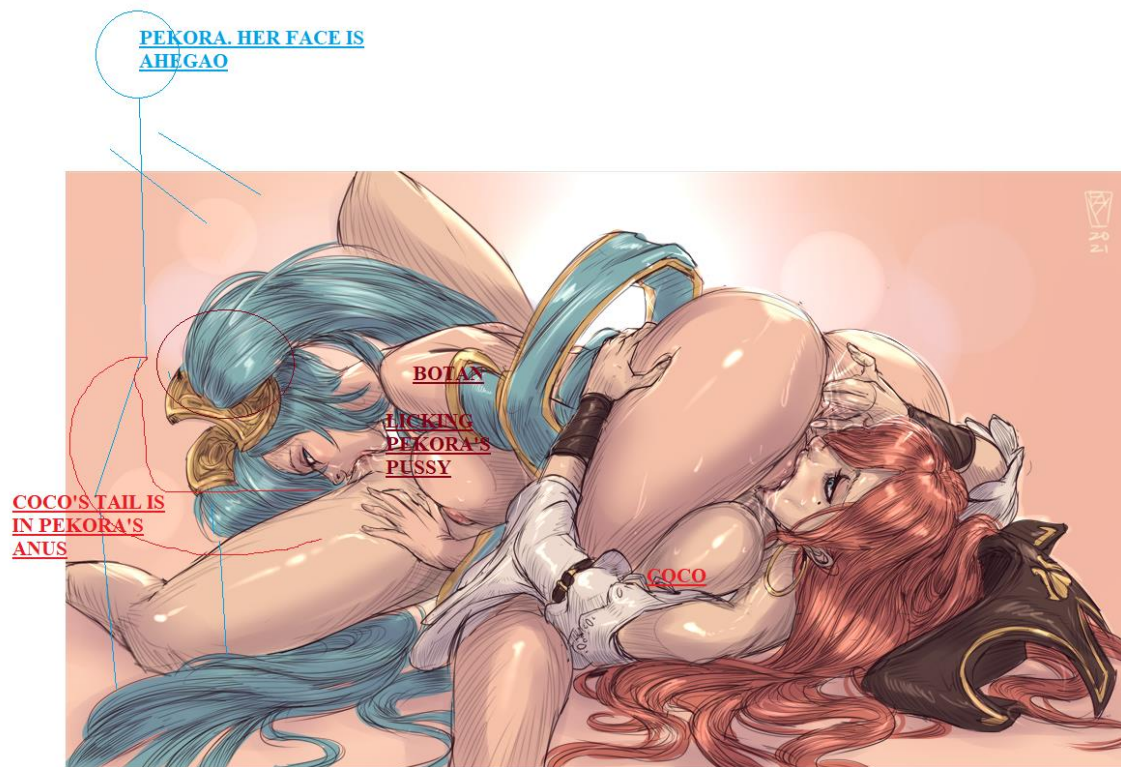
You are doing great, little one, you are nearly at the end of your lesson, but there's one more thing to do: the pose. You could think of using a few words to describe it, but be advised, the result may end up not being what you had in mind. One easy and fast way can be searching for visual examples. Yes, you know what I'm talking about, don't feign ignorance; you've been reading up to this point, you are pretty aware of what I mean: porn websites. From real life to hentai, there are a lot of options to choose; especially hentai sites that allow users to search for multiple tags like threesome or cunnilingus, those are more likely to have what your perverted mind is looking for. Don't forget to specify who is who in your reference.

Example:



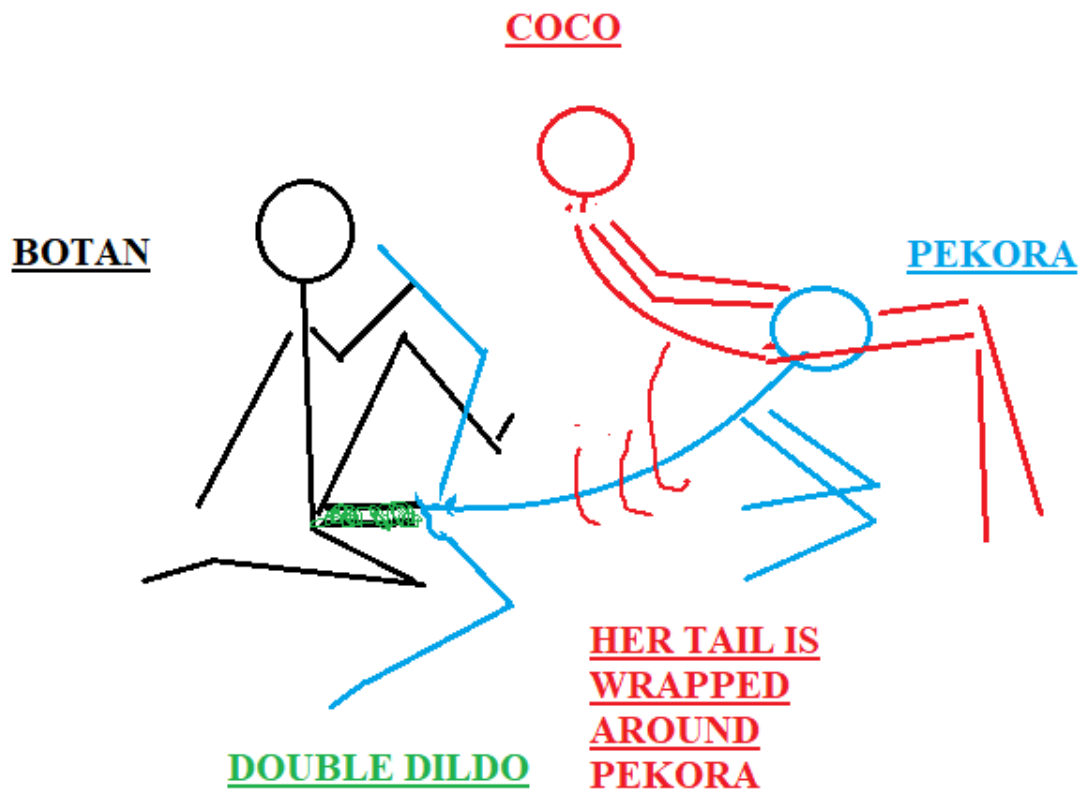
But maybe you haven't found any pose that was accommodated to your initial idea. Maybe you found a bunch of images that were "kinda close" to it. Fear not, my fellow degenerate! It's time for your trump card: editing! Take one of those images and add all the details that will turn it into the manifestation of your wet desires!

Example:



Still not satisfied? You want to go one step further? Are you up to the challenge? Fire up paint (or any other drawing application) and dare to draw a complete stick figure blueprint! Feel like an artist for once in your life!

Example:



Chapter 4 – Final notes and recommendations

Congratulations, you made it! You've successfully sent your perfectly done commission and are about to enjoy having a piece of erotic art designed by you!

But before we part ways and I nominate you as graduated in the university of lewd degeneracy, let me give you some final advices:

1) Don't pester the artist asking them when will it be finished every day. Artists may take some time to finish a commission, especially if there are real life issues involved. The artist will probably inform you of those unexpected situations. Of course, if it's been more than a month and you haven't heard anything from them, then it's perfectly legit to give them a shout.

2) Too much detail or overly complex designs may increase the final price. You'll probably be informed of this by the artist, don't think they are scamming you... unless they want to charge extra for drawing long hair.

3) You probably want to show your friends what you've received, but keep in mind the artist may also gain income from alternative sources like selling packs or gifting them as a reward for a monthly subscription service. Ask them if it is OK and, in that case, try sharing a low resolution version of it.

4) If you consider the final result was worthy the price, don't hesitate in sharing the artist's profiles and speak of them and their work. Word-of-mouth advertising can help any artist to gain a new wave of clients and supporters.

And with those final words, there's nothing more to say other than
HAPPILY ENJOY YOUR LEWDNESS!